

Music

Children will play and perform in solo and ensemble contexts, using their voices and playing musical instruments with increasing accuracy, fluency, control and expression ▪ improvise and compose music for a range of purposes using the inter-related dimensions of music ▪ listen with attention to detail and recall sounds with increasing aural memory ▪ use and understand staff and other musical notations ▪ appreciate and understand a wide range of high-quality live and recorded music drawn from different traditions and from great composers and musicians.

PSHE

Media: Fake News, Using Statistics to Understand our World, It's a Good News Day!

Democracy and the economy including: Times of Need, Why do we pay taxes?

Rules and why we have them.

Art and Design

Create sketch books to record observations and use them to review and revisit ideas ▪ Improve mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] ▪ Consider great artists, architects and designers in history.

Geography

There is no specific theme for geography this term, but we will continue to study location through our history topic of World War 2. There will be an emphasis on place knowledge and comparison; locating the world's countries, using maps and atlases to focus on Europe.

PE

Children will play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending. They will progress towards swimming competently, confidently and proficiently over a distance of at least 25 metres, use a range of strokes effectively [for example, front crawl, backstroke and breaststroke] perform safe self-rescue in different water-based situations. They will develop flexibility, strength, technique, control and balance throughout PE sessions.

RE

Autumn 1 Religion – **Judaism**
Theme – Rites of passage and good works.

Key Questions – What is the best way for a Jew to show commitment to God?

Autumn 2 Religion – **Buddhism**
Theme – The 8-Fold Path

Key Questions – What is the best way for a Buddhist to lead a good life?

History

The Second World War



Computing

Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts ▪ use sequence, selection, and repetition in programs; work with variables and various forms of input and output ▪ use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs ▪ use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact.

French

Children will revise the work from the previous term and consolidate some of their French language knowledge with a focus on learning vocabulary and writing simple sentences.



Design Technology

Design, make and evaluate a product that will: apply understanding of how to strengthen, stiffen and reinforce more complex structures, understand and use mechanical systems in products [for example, gears, pulleys, cams, levers and linkages]